



GULF STATES

CONFERENCE

PATHFINDER BULLETIN

MAY 3-5, 2024



PASTOR ZACH PAYNE



WHAT:	A time for camping, cooking, and sleeping in the great outdoors. A time to learn honors and enjoy the thrill of working, playing and worshipping together. But most of all, a time to grow closer to Jesus.
WHO:	All Pathfinders and their Leaders are welcome
WHERE:	Camp Alamisco, located on beautiful Lake Martin 1771 Camp Alamisco Road Dadeville, AL 36853
EVENT REGISTRATION:	REGISTRATIONS CLOSES: APRIL 29 NO ON-SITE REGISTRATION. ONLINE at: NADYOUTH.COM Need help? Contact Elizabeth Rodriguez (334) 272-7493 ext. 123 or erodriguez@gscsda.org
FEES:	Fair Fee per person \$10.00 (ALL campers must pay the camping fee & Registration regardless of age.) Bathroom Rental: \$30.00 per weekend (ADULT USE ONLY)
SPEAKER:	Pr. Zack Payne - Youth Director Wisconsin Conference
CHECK-IN:	Friday: 4:30 pm THIS IS A CLOSED EVENT. GATES WILL BE LOCKED AT 9 PM. If arriving late, please notify your Area Coordinator beforehand. ALL adults in attendance (18 & older) must be certified through Verified Volunteers.
CAMPING:	Clubs will be assigned to specific camping areas. DO NOT MOVE to another camping area without Conference Youth Director approval. (<i>Campsites do not have potable water; bring large water containers for hauling water back to your campsite.</i>) No digging holes is allowed for clubs and campers.
BATHROOMS:	The main bath house is available to all campers for use of toilets and showers. Bathrooms in the Lodge and Inn are available to rent (<i>see "Fees" above</i>). PLEASE DO NOT use bathrooms assigned to other clubs.
OVER-NIGHT ROOMS:	A limited number of rooms will be available to rent for sleeping (call office)
CABINS:	Cabins will not be available for club use. Cabins will only be available under extenuating circumstances. Clubs must request prior approval from their Area Coordinator. The Area Coordinator must submit the request to the Pathfinder Council Chairperson or the Youth Director for final decision. An additional fee per person will apply if the request is approved. Absolutely no cooking will be allowed inside the cabins.
UNIFORMS:	Full Class A uniform will be worn on Sabbath morning. Conference t-shirts are appropriate for Sabbath afternoon.

2024 PATHFINDER FAIR SCHEDULE

Schedule subject to change.

ALL CLUBS MUST BE PRE-REGISTERED. NO ON-SITE REGISTRATION

FRIDAY | May. 3, 2024

3:30 pm – 9 pm Check-In, set up camp, booth set up

8 pm Fair Kick-off

10 pm **Lights Out – Quiet Time**

SABBATH | May. 4, 2024

BOOTHS MUST BE COMPLETED BY 8:15 AM. NO EXCEPTIONS.

All Club staff and Pathfinders must be out of Lodge for judging

8 am Breakfast - Individual Clubs

8:30 am Booth Judging (TLT Volunteers)

9 am Individual Club Worship

9:30 am Flag Raising (Flag Pole)

10 – 10:45 am SS Guest Dr. Alfred Williams – Biblical Archeology (Gym)

10:45 am Pathfinders on Parade (Lodge Parking Lot) *Bring your club banner, parade flags, and float*

11:30 – 12:30 am Worship Service (Outdoor Chapel)

12:30 pm Lunch – Individual Clubs

2:00 – 3:15 pm Honors Session 1 (*see page 11 for list of Honors & Canoe sign up instructions*)

3:30 – 4:45 pm Honors Session 2

2:00 – 5:30 pm Canoeing, Hiking, Biblical Archeology Display (Nature Building)

5: 30 pm Dinner – Individual Clubs

6:50 pm Flag Lowering (Flag Pole)

7 pm Campfire Program (Outdoor Chapel)

8 pm Toy Boat Regatta and Advanced Toy Boat Regatta (Gym)

11 pm **Lights Out – Quiet Time Strictly Enforced**

2024 PATHFINDER FAIR SCHEDULE *Continued*

SUNDAY | May 5, 2024

- | | |
|-------------|--|
| 9 – 10 am | Camp Clean-Up – <i>see assignment sheet in this packet</i> |
| 9 am – 1 pm | Swimming (<i>*Reservations Required</i>) |

SWIMMING:

There will be a sign-up sheet at the Fair for the swimming activity. **YOU MUST BE SIGNED-UP TO SWIM. Sign-up at the Fair.**

Lifeguards will be on duty to make sure your Pathfinders are safe. If you are bringing an infant, please watch them at ALL times. Lifeguards are not to be asked to hold or keep your infant while you engage in any other activity.

Make sure to pack sunscreen for your kids to avoid sunburn.

SWIM AREA RULES:

- There is **ABSOLUTELY NO SWIMMING ALLOWED** without an Alamisco Certified Lifeguard present.
- Club Directors must be present during swimming hours.
- Modest one-piece bathing suits ONLY.
- Please follow the activity rules and guidelines posted at the waterfront area.
- **Anyone who chooses not to follow the rules will be asked to leave the activity.**

JUDGING OF BOOTHS & ITEMS DISPLAYED



BOOTH SET-UP AT LODGE CHAPEL

1. **Judging begins at 8:15 am** (*sooner if booth is completed*). Set-up may begin after check-in. The Lodge Chapel will be closed at 10:00 pm.
2. **No item may be entered after 8:15 am, Sabbath.** Pathfinders and staff, please vacate the chapel when judging begins.
3. All items must be completed before attending the Pathfinder Fair.
4. **Craft Entry forms are required for each individual craft presented in order to be JUDGED.** Print forms at home and bring pre-filled.
5. **Adults will NOT** receive ribbons for crafts or other items entered.
6. All Pathfinder clubs need a theme device.
7. All entries must be completed according to Pathfinder requirements. (For example: Knot board – Knots honor requires 20-25 knots.)
8. **A ribbon is given ONLY if the item or craft is accompanied by a completed entry form.**
9. The booth should be representative of the whole year - crafts, honors, theme, club banner and all flags.
10. Booth and float should be primarily set up by Pathfinders, not staff.
11. There will be special ribbons for those booths demonstrating extra effort. All others will receive entry ribbons.

PATHFINDER FAIR BOOTH GUIDELINES



BRING YOUR OWN TABLE FOR DISPLAY

- 1) Use your club as an evangelistic tool.
- 2) Display the club's history for the year:
 - a) Pictures
 - b) Videos
 - c) Objects
- 3) ALL entries must be completed.
- 4) Include the Pathfinder year's theme: ***"United in Him"***
- 5) Additional information for Honor/Award posted to define amount of time and effort.
- 6) Be creative – show club spirit!
- 7) Add self-evaluation using scale of 1 – 5 (Effort) on the bottom of each entry card.

Toy Boat Regatta will be judged along with other
crafts as part of each club's booth

PATHFINDER CRAFT

Pathfinder Fair
ENTRY CARD

NAME

CLUB GRADE

MY CLASS

- 1.- What honor were you working on when item was made?
- 2.- How many hours were spent on the project?
- 3.- Was the item made from a kit?
- 4.- Was this a Club Project?



SELF-EVALUATION (SCALE 1-5 FOR EFFORT, 5 THE MOST EFFORT).

1 2 3 4 5

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2024 PATHFINDER FAIR SCORE RECORD



Director: _____

Club: _____

Total Club Membership: _____

1. Number Present: _____ _____ Pathfinders _____ Staff & Volunteers	1-50% = 2 points 51-75% = 5 points 76-90% = 7 points 91-100% = 10 points	Total: _____ (Possible Points) (10)
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2. Number in Uniform: _____ _____ Pathfinders _____ Staff	Total: _____ (10)
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3. Registration & Booths completed by 8:15 am.	Total: _____ (10)
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4. Pathfinder Parade:	Total: _____ (40)
<i>(Clubs in existence 6 months or more must wear Class "A" Uniform for parade)</i>	
Float.....	20 points
Participation.....	5 points
Pathfinder Flag.....	5 points
American Flag.....	5 points
Club Banner.....	5 points

5. Honor & Craft Display:	Total: _____ (40)
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6. Sabbath Activities(<i>Field Uniform for events</i>):	Total: _____ (30)
Honor.....	10 points
Toy Boat Regatta.....	10 points
Advanced Toy Boat Regatta	

At least one of the following ..10 points

- Biblical Archeology..
- Canoeing.....
- Hiking.....

PRESIDENT'S AWARD CLUB	131 – 140
HONOR AWARD CLUB	121 – 130
ACHIEVEMENT AWARD CLUB	111 - 120
CITATION AWARD CLUB	91 - 110

GRAND TOTAL: _____ (140)

RULES FOR FAIR EVENTS



Pathfinder Field Events:

Please make sure that your club cleans your area as you finish each event. Pick up all water bottles, paper and trash around you. Make sure you take with you whatever equipment you brought. Do not leave them on the field or area where the Derby event will take place.

- Bring with you all the documentation needed to travel with your pathfinders.
- **NO ANIMALS/PETS ARE ALLOWED AT CAMP ALAMISCO. VIOLATIONS : FEE \$150**
- **NO 15 PASSENGER VANS ALLOWED TRANSPORTING A GROUP OF PATHFINDERS/VOLUNTEERS/STAFF/MEMBERS!**



HONORS

Honors will be taught during sessions 1 and 2 on Sabbath afternoon. Sign-ups will take place at the Gym on Sabbath morning. Time will be announced.

ENGLISH **SPANISH**

Horsemanship

Instructor: **Linda Anderson**
(10-12 spaces available per session)

Patriarchs of the Bible

Instructor: **Dr. Williams**
(50 spaces available per session)

Native American Lore

Instructor: **Gregg & Angela Myers**
(50 spaces available per session)

Lighthouses

Instructor: **Rick Riley**
(50 spaces available per session)

Dog Honor

Instructor: **Juliana Lawson**
(50 spaces available per session)

Spanish

Instructor: **Rafael Ruiz**
(20 spaces available per session)

Spanish-LEGO

Instructor: **Angel Guzman**
(20 spaces available per session)

Spanish: Pin Trading

Instructor: **Joel Alonso**
(20 spaces available per session)

Spanish: Recycling

Susan Lopez
(20 spaces available per session)



Toy Boat Regatta Rules

Tracks:

- The Conference is providing the Tracks.
- 5" guttering has about 4.5" of width for a boat to travel. Given water level, 4" should be the maximum of 4 in wide.
- There will be multiple lanes set up to allow multiple boats to race in each heat.

For wind powered boat regattas:

- Each captain will be given a straw to blow through.
- Each captain will hold their boat until the race is signaled to start.
- Upon the start signal, each captain will place their sail boat so that the rear of the boat touches the end of the track.
- If a boat does not touch the back of the track, a judge will require that captain to back the boat up and start over while the rest of the boats may continue the regatta.
- The captain is to use the straw to blow the sails on their boat.
- The winner of the heat is the one that has their boat touch the far end of the track first. The rest of the boats are eliminated from the competition.
- The winners of each heat advance to the next round until all but one boat is eliminated.

For rubber band powered boats:

- Each captain will hold their boat and may tighten their rubber band until the race is signaled to start.
- Upon the start signal, each captain will place their rubber band powered boat so that the rear of the boat touches the end of the track.
- If a boat does not touch the back of the track, a judge will require that captain to back the boat up and start over while the rest of the boats may continue the regatta.
- The winner of the heat is the one that has their boat touch the far end of the track first. The rest of the boats are eliminated from the competition.
- In the event that no boat touches the end of the track, the winner will be the one that advances the furthest.
- The winners of each heat advance to the next round until all but one boat is eliminated.

For Rules questions or comments contact the Toy Boat Regatta Judge:

**Gregg Myers
gmyers@fastmail.com**

Toy Boat Regatta will be judged along with other crafts as part of each club's booth.



Toy Boat Regatta – Advanced Rules

Tracks:

- The Conference is providing the Tracts.
- 5" guttering has about 4.5" of width for a boat to travel. Given water level, 4" should be the maximum of 4 in wide.
- There will be 2 lanes set up to allow advanced boats to race in each heat.

Pop-pop powered boat regattas:

1. Have the Toy Boat Regatta Honor.
2. Draw a schematic of a pop-pop boat (sometimes known as putt-putt boat) showing pertinent features and how they function. Show options of a looped tubing engine (copper coil engine) and a diaphragm engine.
3. Describe what happens to liquid water when it turns to steam and demonstrate this phenomenon using any experiment of your choosing.
4. Describe what happens when water steam cools and demonstrate this phenomenon using any experiment of your choosing.
5. Describe how a pop-pop boat engine utilizes Newton's first law of motion.
6. Make at least one pop pop engine boat utilizing recycled materials powered by one tea-candle for a heat source.
7. Modify the pop-pop boat in the previous requirement or make multiple pop-pop boats to determine how changes to capacity of reservoir and/or diameter of tubes affect the boat's operation. Hypothesize the outcomes before experimenting on the modified boat(s), evaluate the performances, and document the results.
8. Participate in an organized pop-pop boat race using a pop-pop boat you have made to complete this honor.
9. Use the Biblical dimensions of Noah's Ark, independently theorize how much the animals and other cargo could have weighed. Remember to consider the weight of the wood used in ship building. If possible, compare your assumptions and answers with others working on this honor. Based on that available weight for cargo, how many animals could have fit on the Ark using your assumptions

For Rules questions or comments contact the Toy Boat Regatta Judge:

Gregg Myers
gmyers@fastmail.com

Toy Boat Regatta - Advanced will be judged along with other crafts as part of each club's booth.

TOY BOAT REGATTA

Pathfinder Fair ENTRY CARD

NAME

CLUB AGE

AY CLASS

- 1.- How many hours you spent on this project?
- 2.- Was this boat made from recycled materials?
- 3.- Was this a Club Project?
- 4.- Did you have other help?



SELF-EVALUATION (SCALE 1-5 FOR EFFORT, 5 THE MOST EFFORT).

1 2 3 4 5

TOY BOAT REGATTA

Pathfinder Fair ENTRY CARD

NAME

CLUB AGE

AY CLASS

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- 2.- Was this boat made from recycled materials?
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Pathfinder Fair ENTRY CARD

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CLUB AGE

AY CLASS

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CAMP CLEANUP DUTIES

Do Not Throw Garbage Or Food Items In The Woods!

All Clubs must clean up their camping areas prior to leaving camp.

Additional duties are assigned on a rotation basis year to year. Help us to leave Camp Alamisco better than how we found it.

All bathrooms close for cleaning at 9:00 am, Sunday. Cleaning chemicals are provided.

Bathroom duties include:

- Pick up trash
- Dispose of all left items, i.e., clothes, soaps, towels, etc. If a valuable item is found, please turn in to Elizabeth or Pastor Michel.
- Sweep & mop floors
- Clean showers
- Clean sinks and counter tops
- Clean commodes and urinals (gloves provided)

BATHROOM	CLUB
Bathhouse Girls	
Bathhouse Boys	
Gym and Gym Trash	
Gym Bathrooms	
Nature Building Bathrooms & Trash	
Indoor Chapel Vacuum	
INN Trash	
Lodge Trash	

HOSPITALITY

Clubs will have the opportunity to practice their hospitality at the Fair. Fair guests and Council members not affiliated with a club will be present this weekend.

Sign up at the registration table to host a guest or two at your club meals.
Thank you for your hospitality!

HOSPITALITY SIGN UP SHEET

Meals	Friday Supper	Sabbath Breakfast	Sabbath Lunch	Sabbath Supper	Sunday Breakfast
Rodriguez (4)					
Fair Guest Speaker-Pr. Zack Payne (1)					
SS Guest Speaker-Dr. Williams (1)					

FAIR PROGRAM RESPONSIBILITIES

	<u>Campfire</u>	<u>Platform</u>
Friday night:		
Sabbath School:		
Worship service:		
Saturday night:		
	<u>Saturday</u>	
Flag raising:		
Flag lowering:		

UNIT ORGANIZATION REQUIREMENTS:

1. All Pathfinders are to camp by units.
2. Each unit must have one adult counselor.
3. Units must be either entirely male or entirely female.
4. Each unit should have its own bedding, tents, and all other essential items for the Fair.
5. Girls and boys are to stay out of **each** other's area.
6. Counselors will assume full responsibility for the boys and girls in their respective units and be with them at all times.
7. Counselors and club directors will receive detailed information and instructions, as well as camping assignments, upon arrival at camp.

INDIVIDUAL PATHFINDER REQUIREMENTS:

1. Pathfinder must be part of a "complete unit."
2. Pathfinder should wear a complete Pathfinder uniform with all insignia properly sewn on at the designated time and places. (Sabbath services and inspection times.) Field uniforms are appropriate for new clubs.
3. Pathfinder is to be in good and regular standing.
4. Pathfinder must maintain a satisfactory standard of work and conduct at home, school, church and club.

CAMP ALAMISCO RULES

We have worked hard to make this a safe event for everyone. We appreciate your cooperation to help keep it that way by following these few guidelines.

- **NO PETS ALLOWED! NO EXCEPTIONS.** If pets are found on campus, the owner will be fined \$150 dollars and asked to take the animal off campus.
- There is **ABSOLUTELY NO SWIMMING ALLOWED** without an Alamisco Certified Lifeguard present.
- **NO PERSONAL GOLF CARTS OR ATVs WILL BE ALLOWED ON CAMPUS.** The camp's golf carts are not to be driven or used under ANY circumstances. Do not allow your children to climb or play on the carts. Even if there is no key, the child could unlock the brake and the cart would move, potentially causing serious injury. You will be responsible for any damages caused to Camp Alamisco Property or people. Thank you for your help in making this event a secure place for children.
- NO digging holes by clubs and campers.
- NO cooking inside the rented rooms.
- Please show respect to other clubs by not using their rented bathrooms.
- DO NOT use the laundry room or any part of the facility without approval.
- DO NOT remove beds from the rooms. Small children should not be on the top bunk bed.
- Please be respectful of curfews by keeping noise down after lights out. No one is should be walking around the camp after hours. Keep in mind that there are other clubs renting the rooms below your room.
- DO NOT discard food or trash outside your rooms, especially on the second floor of the Lodge and Inn. There are two dumpsters on sight located in these areas: one by the Horse area, the other by the Cabin area. Please make sure to throw away ALL your trash before you leave on Sunday.
- Club Directors are to leave the camp rooms and camping area clean. Do not leave food and/or trash in the rooms or camping area. Before you leave, please make a last walk around your camping area/room to make sure you don't forget anything.
- Please be respectful of ALL Camp Alamisco property and Pathfinder Club materials. DO NOT take home or tear down the displays or activities that are set up for the weekend, unless they belong to your club.

Camp Alamisco and the GSC Youth Department will kindly ask that you leave the premises if you break any safety rule that puts in danger you, your club or anybody else.